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HUERTA RIGGS

No Logo Morgan Kaufmann
Microsoft Foundational Class (MFC) is becoming a hot new standard for programmers. This book authoritatively lays the foundation for developers using MFC. Just as Programming Windows has become a classic for all Windows programmers using C and SDK, this book will become a must-have for Windows programmers using C++ with MFC libraries.
Compute Routledge
InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people,

companies, and projects.

The Orange Economy

Elsevier
InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.
McGraw-Hill Personal Computer Programming Encyclopedia Addison Wesley Publishing Company
Chronicles the best and the worst of Apple Computer's remarkable story.
The Computers Nobody Wanted Univ of California Press
This manual has been designed and written with the purpose of introducing key concepts and areas of debate around the "creative economy", a valuable development

opportunity that Latin America, the Caribbean and the world at large cannot afford to miss. The creative economy, which we call the "Orange Economy" in this book (you'll see why), encompasses the immense wealth of talent, intellectual property, interconnectedness, and, of course, cultural heritage of the Latin American and Caribbean region (and indeed, every region). At the end of this manual, you will have the knowledge base necessary to understand and explain what the Orange Economy is and why it is so important. You will also acquire the analytical tools needed to take better advantage of opportunities across the arts, heritage, media, and creative services.

InfoWorld CreateSpace
The new RISC-V Edition of Computer Organization and Design features the RISC-V open source instruction set architecture, the first open source architecture designed to be used in modern computing environments such as cloud computing, mobile devices, and other embedded systems. With the post-PC era now upon us, Computer Organization and Design moves forward to explore this generational change with examples, exercises, and material highlighting the emergence of mobile computing and the Cloud. Updated content featuring tablet computers, Cloud infrastructure, and the x86 (cloud computing) and ARM (mobile computing devices) architectures is included. An online companion Web site provides advanced content for further study, appendices, glossary, references, and recommended reading. Features RISC-V, the first such architecture designed to be used in modern computing environments, such as cloud computing, mobile devices, and other embedded systems. Includes relevant examples, exercises, and

material highlighting the emergence of mobile computing and the cloud Computer Organization and Design RISC-V Edition Addison-Wesley Professional
The use of MATLAB is ubiquitous in the scientific and engineering communities today, and justifiably so. Simple programming, rich graphic facilities, built-in functions, and extensive toolboxes offer users the power and flexibility they need to solve the complex analytical problems inherent in modern technologies. The ability to use MATLAB effectively has become practically a prerequisite to success for engineering professionals. Like its best-selling predecessor, Electronics and Circuit Analysis Using MATLAB, Second Edition helps build that proficiency. It provides an easy, practical introduction to MATLAB and clearly demonstrates its use in solving a wide range of electronics and circuit analysis problems. This edition reflects recent MATLAB enhancements, includes new material, and provides even more examples and exercises. New in the Second Edition: Thorough revisions to the first three

chapters that incorporate additional MATLAB functions and bring the material up to date with recent changes to MATLAB. A new chapter on electronic data analysis. Many more exercises and solved examples. New sections added to the chapters on two-port networks, Fourier analysis, and semiconductor physics. MATLAB m-files available for download. Whether you are a student or professional engineer or technician, Electronics and Circuit Analysis Using MATLAB, Second Edition will serve you well. It offers not only an outstanding introduction to MATLAB, but also forms a guide to using MATLAB for your specific purposes: to explore the characteristics of semiconductor devices and to design and analyze electrical and electronic circuits and systems.
Signals McGraw-Hill Companies
InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.
PC Mag MIT Press
An analysis of the invasion of our personal lives by logo-promoting,

powerful corporations combines muckraking journalism with contemporary memoir to discuss current consumer culture

73 Magazine for Radio Amateurs Elsevier Science Limited

Math in Society is a survey of contemporary mathematical topics, appropriate for a college-level topics course for liberal arts major, or as a general quantitative reasoning course. This book is an open textbook; it can be read free online at <http://www.opentextbooks.tore.com/mathinsociety/>. Editable versions of the chapters are available as well.

InfoWorld Addison-Wesley Professional
The idea of The Fingerprint Sourcebook originated during a meeting in April 2002. Individuals representing the fingerprint, academic, and scientific communities met in Chicago, Illinois, for a day and a half to discuss the state of fingerprint identification with a view toward the challenges raised by Daubert issues. The meeting was a joint project between the International Association for Identification (IAI) and West Virginia University

(WVU). One recommendation that came out of that meeting was a suggestion to create a sourcebook for friction ridge examiners, that is, a single source of researched information regarding the subject. This sourcebook would provide educational, training, and research information for the international scientific community.

Journal of Systems Management Inter-American Development Bank

PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

GUI Bloopers Morgan Kaufmann
InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

Electronics and Circuit Analysis Using MATLAB CRC Press

Since the publication of the first edition in 1982, the goal of Simulation Modeling and Analysis has

always been to provide a comprehensive, state-of-the-art, and technically correct treatment of all important aspects of a simulation study. The book strives to make this material understandable by the use of intuition and numerous figures, examples, and problems. It is equally well suited for use in university courses, simulation practice, and self study. The book is widely regarded as the "bible" of simulation and now has more than 100,000 copies in print. The book can serve as the primary text for a variety of courses; for example: *A first course in simulation at the junior, senior, or beginning-graduate-student level in engineering, manufacturing, business, or computer science (Chaps. 1 through 4, and parts of Chaps. 5 through 9). At the end of such a course, the students will be prepared to carry out complete and effective simulation studies, and to take advanced simulation courses. *A second course in simulation for graduate students in any of the above disciplines (most of Chaps. 5 through 12). After completing this course, the student should be familiar with the more advanced

methodological issues involved in a simulation study, and should be prepared to understand and conduct simulation research. *An introduction to simulation as part of a general course in operations research or management science (part of Chaps. 1, 3, 5, 6, and 9).

Applied Science & Technology Index No Starch Press

For nearly five years, one book has served as the definitive reference to Java for all serious developers: The Java Language Specification, by James Gosling, Bill Joy, and Guy Steele. Now, these world-renowned Java authorities (along with new co-author Gilad Bracha) have delivered a monumental update. This completely revised Second Edition covers the Java 2 Platform Standard Edition Version 1.3 with unprecedented depth and precision, offering the invaluable insights of Java's creators to every developer. There is no better source for learning everything about the Syntax and Semantics of the Java programming language. Developers will turn to this book again and again.

[Apple Confidential 2.0](#)
Lulu.com

"The "Computers Nobody Wanted" is a history of an ill-conceived acquisition, in 1969, of Xerox's entry into the computer business to its subsequent abandonment. The text discusses attempts to convert a superior scientific computer to replace Xerox' own IBM computers that were processing business applications. The author was responsible for managing these conversions against technical obstacles that could not be overcome. After spending tens of millions for technology improvements, Xerox decided to exit from the computer business. The book also traces investments in a computer workstation - the STAR computer - from conception in 1973 to its dissolution in 1984. It describes the pioneering research at the Xerox PARC (Palo Alto Research Center) and how an inspired group produced superb innovations that were of no commercial value. During this epoch Strassmann was Vice-President of Strategic Planning for the Information Products Group that was responsible for transfer of PARC results to the marketplace.

Computer Networks
Macmillan
Computer Networks: A Systems Approach, Fifth Edition, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and network applications such as e-mail and the Web, IP telephony and video streaming, and peer-to-peer file sharing. There is now increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the

concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, security, and applications Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention Free

downloadable network simulation software and lab experiments manual available

The Software Catalog

Snowbooks

A single line of code offers a way to understand the cultural context of computing. This book takes a single line of code—the extremely concise BASIC program for the Commodore 64 inscribed in the title—and uses it as a lens through which to consider the phenomenon of creative computing and the way computer programs exist in culture. The authors of this collaboratively written book treat code not as merely functional but as a text—in the case of 10 PRINT, a text that appeared in many different printed sources—that yields a story about its making, its purpose, its assumptions, and more. They consider randomness and regularity in computing and art, the maze in culture, the popular BASIC programming language, and the highly influential Commodore 64 computer.

Smalltalk-80

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people,

companies, and projects. *Documentation Abstracts* "Better read this book, or your design will be featured in Bloopers II. Seriously, bloopers may be fun in Hollywood outtakes, but no movie director would include them in the final film. So why do we find so many bloopers in shipped software? Follow Jeff Johnson as he leads the blooper patrol deep into enemy territory: he takes no prisoners but reveals all the design stupidities that users have been cursing over the years." - Jakob Nielsen Usability Guru, Nielsen Norman Group "If you are a software developer, read this book, especially if you don't think you need it. Don't worry, it isn't filled with abstract and useless theory--this is a book for doers, code writers, and those in the front trenches. Buy it, read it, and take two sections daily." -Don Norman President, UNext Learning Systems hr align="CENTER" size="1" width="75%" GUI Bloopers looks at user interface design bloopers from commercial software, Web sites, and information appliances, explaining how intelligent, well-intentioned professionals made these

dreadful mistakes--and how you can avoid them. While equipping you with all the theory needed to learn from these examples, GUI expert Jeff Johnson also presents the reality of interface design in an entertaining, anecdotal, and instructive way. This is an excellent, well-illustrated resource for anyone whose work touches on usability issues, including software engineers, Web site designers, managers of

development processes, QA professionals, and usability professionals. Features Takes a learn-by-example approach that teaches you to avoid common errors by asking the appropriate questions of your own interface designs. Includes two complete war stories, drawn from the author's personal experience, that describe in detail the challenges faced by UI engineers. Covers bloopers in a wide range

of categories: GUI components, layout and appearance, text messages, interaction strategies, Web site design, responsiveness issues, management decision-making, and even more at www.GUI-bloopers.com. Organized and formatted based on the results of its own usability testing--so you can quickly find the information you need, packaged in easily digested pieces.